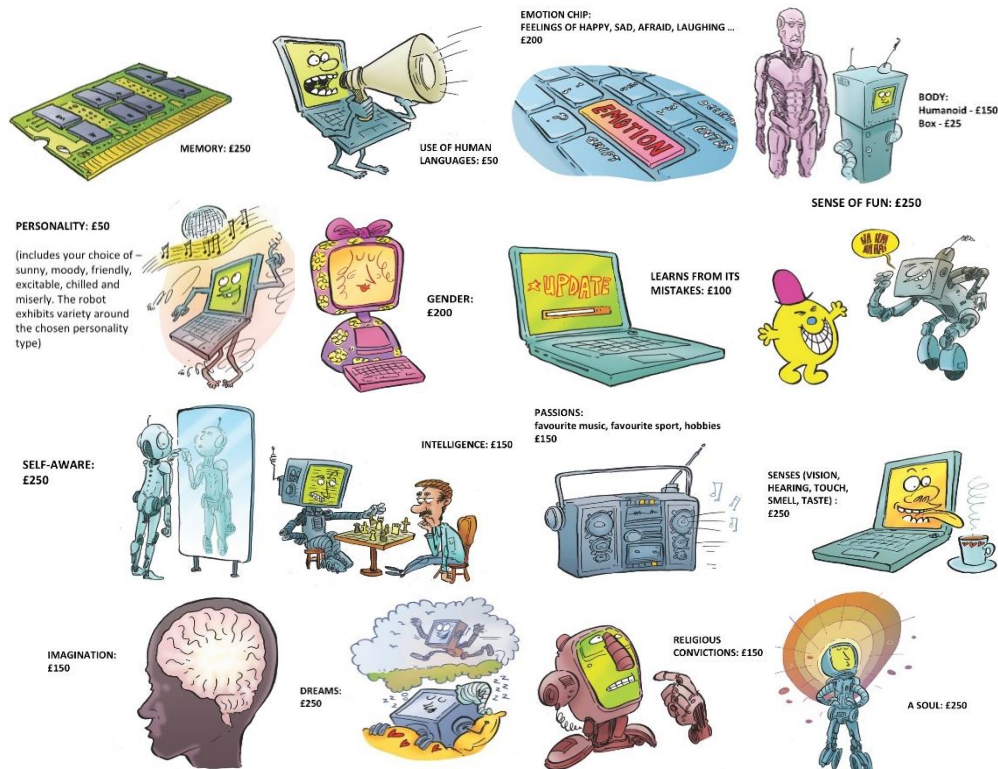


Shopping for a robot that qualifies as an 'electronic person'

Imagine that it is the year 2100 and robotics / computing are greatly advanced from their current state. You have an array of technologies to choose from at your local computing and robotics shop.

You are a keen amateur technician and you are entering the annual 'artificial life' championships. With a £1000 budget, you have to build the machine that has what it needs to have the status of electronic person. How will you choose to spend your budget? Be prepared to explain and defend your decisions.



<input type="checkbox"/> HUMANOID BODY £150 <input type="checkbox"/> BOX SHAPED BODY £50 <input type="checkbox"/> MEMORY: £250 <input type="checkbox"/> HUMAN LANGUAGES: £50 <input type="checkbox"/> EMOTION CHIP (feelings include happy, sad, afraid, laughing): £200 <input type="checkbox"/> PERSONALITY: £50	<input type="checkbox"/> LEARNS FROM ITS MISTAKES: £100 <input type="checkbox"/> SENSES (vision, hearing, touch, smell, taste): £250 <input type="checkbox"/> INTELLIGENCE: £150 <input type="checkbox"/> PASSIONS (sport, hobby, music, etc.): £150 <input type="checkbox"/> DREAMS: £250	<input type="checkbox"/> SELF AWARE: £250 <input type="checkbox"/> A SOUL: £250 <input type="checkbox"/> RELIGIOUS CONVICTIONS: £150 <input type="checkbox"/> SENSE OF FUN: £250 <input type="checkbox"/> IMAGINATION: £150 <input type="checkbox"/> GENDER: £200
<p>YOUR TOTAL:</p>		